

Joey Marino

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Work Experience

Software Engineer *Boulder, CO (remote)*
Tifin - AI Fintech July 2024 - June 2026

- Sole engineer for a distinct subsidiary business generating \$1.2M in quarterly ecommerce revenue, owning the full technical stack across multiple CRMs, legacy automation tooling, affiliate systems, webinar operations, and customer-facing infrastructure.
- Responsible for onboarding newly acquired web application. Migrated it to a new data API in less than 2 months, ahead of a critical deprecation deadline. Created comprehensive documentation and reduced data costs by 23%.
- Independently architected and built a robust Node.js API using TypeScript and Express, designed to ensure the consistency and synchronization of user data across multiple CRMs and databases.
- Integrated AI coding tools (Claude, Codex) into development workflows while retaining full ownership and accountability for shipped code; continuously adapting to more effective or efficient tools as they release.

Software Engineer *Denver, CO (remote)*
Engrain - Proptech Nov 2023 - July 2024

- Developed a comprehensive pricing-transparency feature set meant to directly comply with new, heightened regulatory environments of each client's Authority Having Jurisdiction.
- Spearheaded the delivery of featured dashboards for internal teams, building with PHP/Laravel and React/Redux. Trained our teams on the new production tools after deployment.
- Developed a rigorous PHPUnit testing suite containing detailed and comprehensive assertions, achieving over 90% coverage.
- Provided technical guidance and mentorship to junior engineers to support their onboarding and development.

Junior Software Engineer *Denver, CO (remote)*
Engrain - Proptech Sep 2022 - Nov 2023

- Designed and implemented RESTful APIs with PHP/Laravel, streamlining and enabling new workflows and boosting automation for internal employees and clients.
- Created a bespoke, client-facing dashboard that provided external users more autonomy, reducing the amount of customer support tickets by over 40%.
- Efficiently diagnosed and corrected reported bugs, maintaining 'at scale' system reliability with 99.6% uptime.

Software Engineer (contract) *New York, NY (remote)*
OtherWhy - Healthtech Apr 2022 - Sep 2022

- Built out fully-featured web application with a small team from the ground up, delivering ahead of schedule by 3 months.
- Collaborated on application architecture and data schema planning, ensuring seamless service integrations and integrity.
- Established custom metrics API (removing need for 3rd party tool) to enhance UX through actionable insights on usage.

Personal Projects

Chatter MTB – An iOS app leveraging AI to help riders get the best suspension tune possible. [App store](#) – 2026

Technical Skills

Core Stack: TypeScript, JavaScript, React, Next, Node, Express, Python, Django, Jest, Rust, PHP

Data: PostgreSQL, MySQL, GraphQL, Redis

Infrastructure: MacOS, Linux, Docker, Git, Github, Github Actions, Gitlab, GitLab CI/CD

Education

University of Tennessee, Knoxville – BS Animal Science, Dual Minor: Business, Psych. 2012 - 2017

Chainshot – Ethereum Bootcamp: protocol architecture, Solidity, on-chain data 2022

Arbitrary Execution – Advanced Smart Contract Security: auditing, vulnerability analysis 2022